

Establish improved pedestrian access to Manly Wharf as part of Manly Scenic Walkway connection

Investigate improved pedestrian safety at corner of Stuart St and Craig Avenue

Investigate function and possible improvements to vehicular movements to service traffic flow into Craig Avenue and boating access to boat ramp

Note: 34 Stuart Street Manly

1 Consider long term land use

Note: 34 & 36 Stuart St Manly

2 Boating facilities to remain as existing

3 Recreational area: upgrade existing landscape elements as part of renewal program

Maintain existing informal pedestrian access to open space - review conflict with vehicular movements, encourage main pedestrian travel along Stuart St, especially for the Manly Scenic Walkway

40 Stuart Street Manly

Consider long term land use

Improve function of the recreational open space along the foreshore

4 relocation of existing play area and develop nature play area

5 potential upgrade of existing Kiosk and Amenities to improve recreational amenity and improve accessibility

Rationalise pedestrian connections to maximise useable recreational areas and deliver continued access to beach and to connecting areas

Improve recreational amenities and landscape elements within Little Manly Point as part of renewal program + Investigate any additional recreational needs with open space areas, including expanded opportunities for passive recreation (outdoor activity, events, picnics, seating, viewing), and provision of comfort facilities (restrooms)

6 possible location of restrooms

Upgrade existing recreational amenities and landscape elements along the foreshore walk as part of renewal program



Emergency access to open space

Heritage Item (Substation) to remain

Emergency access to open space

Investigate possible all ability accessibility to top of building for viewing

Establish improved pedestrian access to Little Manly Point

Investigate improved pedestrian access along Stuart St as part of Manly Scenic Walkway

Protect historical 'Manly Gasworks' items and landscape setting